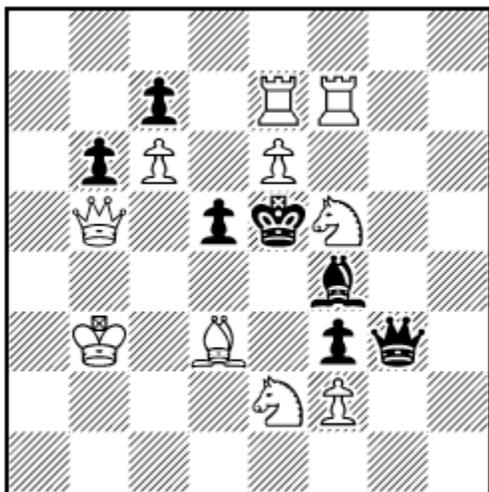


Quick Composing Tourney – Mate in 2 moves

The theme asked for accumulative freeing of Black in at least two twins. The first step is the key-move in the diagram position, resulting in unpin or flight-giving. This step is basically repeated by the twinning mechanism that removes the key piece. The second step is new unpin or flight-giving by the key-move of the twin.

The condition wasn't easy to fulfill in 3 hours, and only 4 entries were submitted. One of them wasn't thematic, but the other three were quite impressive:

Miodrag Mladenović 1.Prize Ohrid QCT 2018



#2

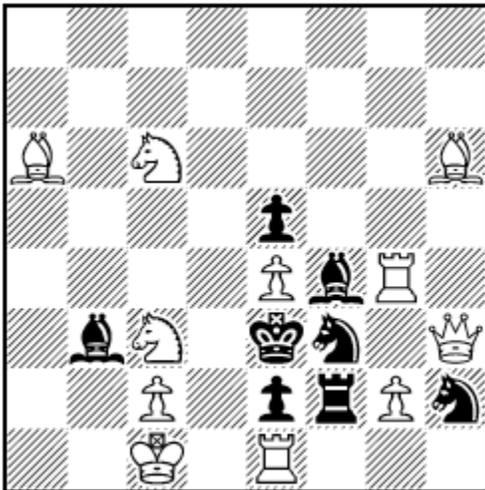
10+7

b) -wRe7 ; c) = b) -wSf5 ; d) =c) -wSe2

This is the record presentation of theme, achieved surprisingly smoothly. In four twins flights are given to bK on the scale 1-2-3-4, so that final twin ends with all four flights. The motives to achieve this sequence of paradoxes are very interesting to analyze. An excellent constructive achievement, especially considering such a short time for composing!

- a) **1.Rd7 !** threat: 2.Qxd5 #
- b) **1.Se7 !** threat: 2.Qxd5 #
- c) **1.Sc3 !** threat: 2.Qxd5 #
- d) **1.Bc4 !** threat: 2.Qxd5 #

**Ilija Serafimović, Živojin Perović
& Marko Ložajić
2.Prize Ohrid QCT 2018**



#2

11+8

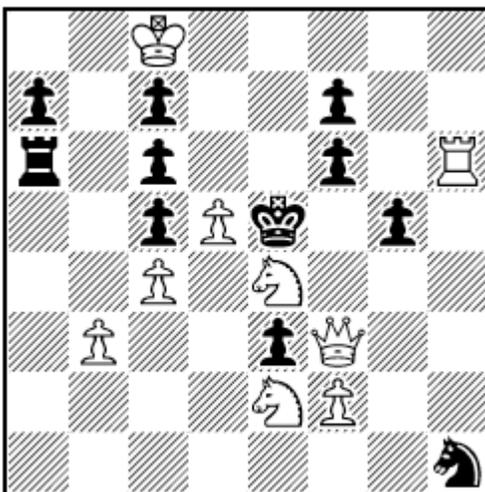
b) -wBh6

A study of successive unpinning. In the diagram position key-move unpins black piece A, while black defence unpins black piece B. In the twin, piece A is already unpinned; piece B gets unpinned by the key, and Black unpins piece C in the variation. The first thematic mate 2.Sd1# reappears as the threat in the twin. An inspired deepening of the thematic paradox!

a) **1.Bf8 !** threat: 2.Bc5 # **1...Bg3** 2.Sd1 #

b) **1.Qh7 !** threat: 2.Sd1 # **1...Sxe1** 2.Qa7 #
(1...Bxc2 2.Sd5 #)

**Miodrag Mladenović
HM Ohrid QCT 2018**



#2

9+11

b) -wSe4 ; c) = b) -wPd5

To compare with 1.Prize, there are “only” 3 twins, but each has more play than the record presentation. Again a skillful construction.

a) **1.Sc3 !** threat: 2.Qxf6 # **1...cd5** 2.Qxd5 #
1...f5 2.Qxe3 #

b) **1.dc6 !** threat: 2.Qd5 # **1...Ke6/Kd6** 2.Qxf6 #

c) **1.Sc3 !** threat: 2.Qxf6 # **1...Kd4/f5** 2.Qxe3 #